

Welcome to the Headford Lace Trail, an innovative heritage experience brought to you by Headford Lace Project and Galway County Arts Office.

Take a journey around some of the town's lace industry landmarks – and back to a time when lacemaking wasn't just hobby, but a matter of survival for an entire community.

Use your own smartphone and earphones to trigger sounds along a linear route that takes around 55 minutes.

You'll meet characters based on real people who once lived in Headford, and hear interviews with locals Teresa Eagleton, Pat Monaghan, and Margie McNamara, as well as historian Norma Owens.

Cast: Emma O'Grady, Mary McHugh, Sophie Morrow, Matthew Berrill, Ed Coulson and Eilís Nic Dhonncha.

Music specially arranged and performed by Matthew Berrill.

Produced by Ed Coulson with support from Galway County Council Arts Office.

For more information, visit www.headfordlaceproject.ie

Headford Lace Trail

Geo-located
audio experience



Comhairle Chontae na Gaillimhe
Galway County Council

HEADFORD
LACE Project

Before you start

What you will need: One smartphone and one set of headphones per person. The walk will open as a webpage in a browser: Chrome, Safari or Firefox will work best.

Please note: Your phone screen will remain active during the whole walk. You won't need to look at it, but you will need to carry it in a way that avoids tapping the screen, or exiting the walk by accident. If you do exit the walk, just open your browser again and tap the play button to continue where you left off.

1. Go to sonicmaps.xyz/player/?p=1206 or scan this QR code:



2. Tap to allow/enable location services (GPS) if asked. Your location should appear as a blue dot on the map.



If the page cannot detect your location, check you have location services turned on in your phone settings.

You may need to switch on location services for the specific browser app you are using (Safari/Chrome/Firefox). To do that, look for your browser app listed within your location settings, and make sure location services are allowed for that app. You should also enable any 'Precise location' option too.

3. In your browser, tap Open to load the walk. You're almost ready to go. But don't tap Go yet!

Now is a good time to **connect your headphones**.



Ready to go

4. Walk to the white bench outside the library, where the trail begins.

5. At the bench, tap Go. The first sounds should start playing within a few moments. There is a play/pause button if you need it.



It's a good idea to **tap the download icon** (bottom right of map screen) to store the audio files in temporary memory.

This helps them load and play more efficiently, and allows them to play even if you lose data connection during the walk.

6. Take time to listen, and walk at a leisurely pace. The trail takes around 55 minutes, finishing at a point about 15-20 minutes' walk from where you started.

7. Listen for directions, which are included in the audio – it will be clear when it is time to stop or move on.

You are responsible for your own safety. Take extra care crossing roads, especially when wearing earphones.

Helpful tips



Good to know: On the map, zones turn from blue to orange when you enter them – this means the audio is loading. They turn green when the audio is playing.



Not working? If zones are not triggering, for example due to GPS location issues, you can use **remote listening mode**. Tap the figurine (bottom left of the map screen), then drag it to each zone you wish to listen to. Note that some zones only appear as the walk progresses. So, if you are using remote listening mode, be sure to listen to each zone fully, and in the order shown on the map. To return to the normal location-based mode, just tap the figurine again.



If something goes wrong... If you get stuck or the audio gets mixed up or won't play at all, go back to the last zone you triggered, then refresh the walk in your browser – look for the circular arrow icon to reload the page.



Enjoy! And let us know what you thought of the walk: headfordlace@gmail.com.